

2011 District 14-8-6 Interlock Rules – Revised April 16th

1. All games to be governed by league rules. Where no league rules apply, Softball B.C. operating rules, then Softball Canada's Rules will be in effect.
2. This is a no protest league, umpire decisions will be final. All game times will be 6:30 pm & 8:30 pm, unless otherwise specified by the home team's Association Field Allocation Manager or Scheduler.
3. The home team is responsible for supplying umpires, game balls, lining the field and supplying a "double base". Score sheets are to be signed by the Umpire during the home plate conference at the start of a game and retained for future reference.
4. Five run Maximum per inning is in effect.
5. All players bat, unlimited substitution.
6. In the case of a team, which cannot field its normal number of players, it may pick up registered players from an equal or lower category to a maximum of the team's normal playing number. Names of pickups are to be given to the opposing coach.
7. Teams may play with 8 players. If the opposition Coach agrees, you can borrow a player to play defence. If or when the 9th player arrives they may be added to the roster without penalty. In the case of 8 players, the 9th player will **NOT** be an automatic out.
8. All teams must play all league games. Cancelled games must be re-scheduled within the two weeks of the **date of the cancellation and played within two weeks of the last scheduled league games**. In the case of games not made up, teams must be able to tangibly demonstrate that every effort was made to make up that game with the opposing team.
9. All Interlock teams are travelling so it is recommended to cancel before 5:00 pm. Coaches please arrange to have someone attend the Park, assess the fields and cancel by 4:30 pm for a 6:30 game and 6:30 for an 8:30 game. For non-weather related cancellations, the opposing coach must be notified by 5:00 pm the day before the scheduled game, i.e. 24 hours notice.
10. Games that start @ 6:30 pm, no new inning after 8:00 pm, game over @ 8:15 pm.
11. Games that start @ 8:30 pm, no new inning after 10:00 pm, game over @ 10:15 pm.
12. Games that are called due to inclement weather, must be rescheduled if they have not reached "time" or the required number of innings to be deemed a complete game:
Peewee and up5 innings
Squirt4 innings
13. In the interest of not "running up the score", the **losing Coach** may opt to call the game after the 3rd inning, if the difference is more than 10 runs.
14. In the Mite division, pitchers can only pitch 2 innings in a game. In the Squirt Division, pitchers can only pitch 3 innings and Peewee divisions, pitchers can only pitch 4 innings in a game. The innings can be back to back. 1 pitch in an inning constitutes a full inning pitched.
15. The INFIELD FLY RULE does not apply to Squirt C (revised October 2010).
16. The DROPPED THIRD STRIKE does not apply to Squirt C.